HOVER RUSH（DX）

MANUAL

⚠️ **Warning**

* Please read the manual before installation and use.

* Please put the manual together with the machine.

ACE AMUSEMENT

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I. Introduction to the Product

'HOVER RUSH (DX)' is an all-new hyper-realistic hovercraft dynamic simulation arcade game. Players pick their favorite hovercrafts to compete together and get a final ranking. The arcade looks like a hovercraft. Its platform jolts, vibrates and creates real wind as the game goes on, and players steer it by turning the wheel left or right. The hovercrafts in the game move at high speed. With two 55-inch HD big screen's stunning real effects, it gives players an intense driving and racing experience. The game supports 4-player online races, with 6 hovercrafts, 8 maps and a challenging championship mode. It's great for pre-teens and above—parents & kids, couples can all enjoy driving hovercrafts together.

➢ Small machinery products;
➢ The game play is novel, exciting, highly interactive, and highly entertaining;
➢ The appearance design is artistic, the pattern is bright and delicate, and the materials are strong and endurable;
➢ Adopt integrated circuit, built-in program, stable working performance, good safety and reliability;
➢ Adapt to universal tickets;
➢ The standalone control computer is stable and reliable.

II. Specifications and Technical Parameters

1) Operating voltage: AC220V - 240V, 50/60 Hz (or AC 110V±5%, 60Hz. For the specific voltage, see the nameplate on the machine).
2) Dimensions: W2550 × D2880 × H2873 (mm)
3) Maximum power: 4100W
4) Ambient condition: Temperature (indoors): 0℃～35℃;
5) Humidity: ≤90%;
6) Atmospheric pressure: 86Pa～106Pa.

⚠ **Warning:** After turning off the machine, please wait 1 minute if you want to turn it on.

III. Accessory List

For the normal use of the machine, please open the package and carefully check whether the following items are included.

The accessory list is below:

Name	Version No.	No./Specification	Picture	QTY	Unit	Remark
Manual	A0			1	Copy	As per shipment requirement
AA33 Key	A0	AA33		2	Piece	Lottery door, coin door, maintenance door
AA32 Key	A0	AA32		2	Piece	Coin box door
"Li te"Fuse 5*20 10A	A0	20*5 10A		3	Piece	
Power cord	A0	1.8M		2	Piece	

Please open the package and check whether all accessories are included. If not, please contact the distributor of the machine for check.

IV. How to Move and Position the Machine

(I) How to Move the Machine

There are trundles under the machine. When moving the machine for a short distance, you should raise foot to make the trundles touch the ground and push the machine. As there will be danger of overturning when the foot hits obstacle on the ground, you should move the foot up as much as you can and pay attention to obstacles ahead and uneven places when moving the machine along the ground.

(II) How to Position the Machine

➤ Please place it on flat ground where it won't slide easily;
➤ Please use the following foot to fix the machine (as shown below)
1. Loosen the tightly locked nuts of the foot, tighten the bolts of the foot with a wrench, and keep the trundle approximately 5mm away from the ground.
2. Tighten the nuts clockwise and fix them.
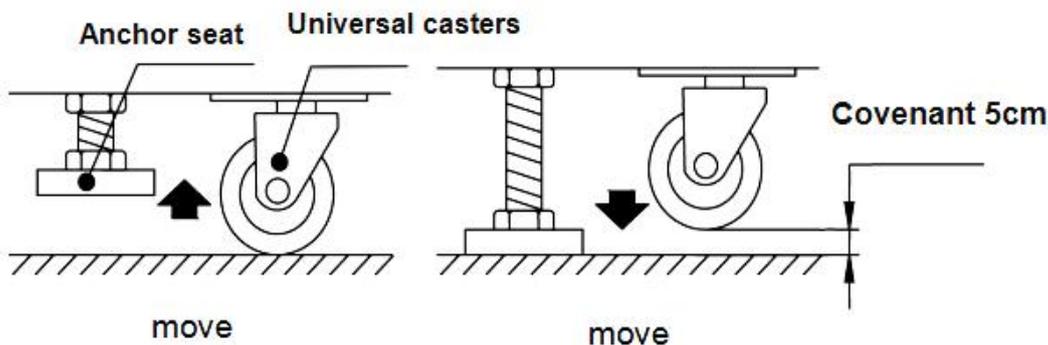
(III) Product Placement

Do not place the product in the following places:
➤ Place in which the machine may have condensate water or with high humidity;
➤ Place close to high-temperature objects;
➤ Place close to dangerous substances;
➤ Smooth or unstable place;
➤ Place close to equipment that may easily produce sparks;
➤ Place with heavy vibration;

⚠ **Caution:** Please unplug the power plug before moving to prevent accidents and faults.

Please take care not to damage the power cord during moving to prevent accidents and faults.
Please raise the foot to the maximum height before moving to prevent accidents and faults.

(IV) Installation Location Dimension

The machine should be placed according to the following dimensions for customers' safety and enough space to run the machine.

Game area:
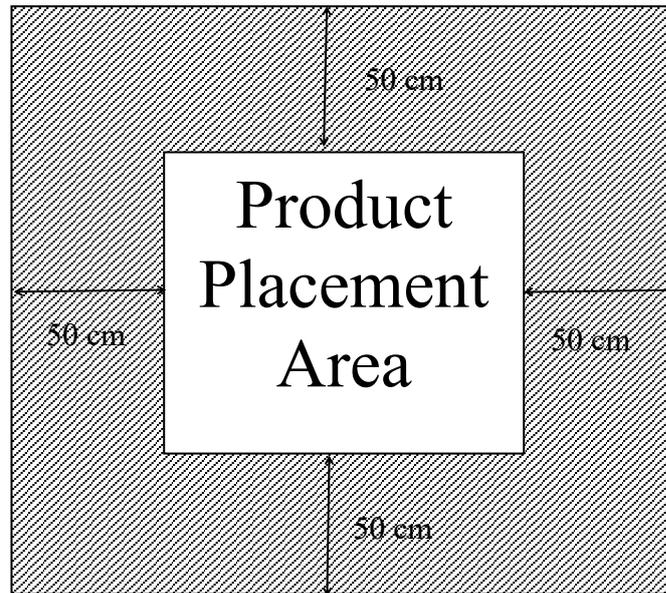
V.   Wiring and Precautions

➢ Connect one end of the cable to the terminal box of the machine, and connect the other end to the socket.

➢ Connect the power supply according to the voltage (110V or 220V) on the label, or the machine might be damaged.

➢ Please confirm whether there is grounding in the socket to avoid unnecessary damage.

➢ If the grounding cannot be done through the socket, please try other methods.

Plug   Cable   Plug
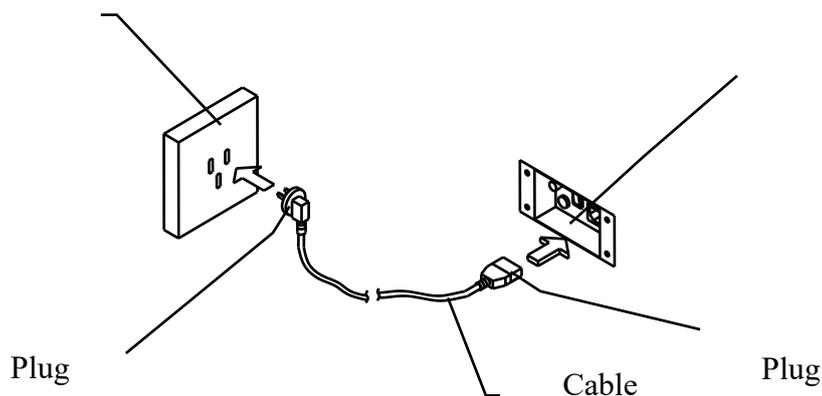
VI. Instructions on Game

(I) Game Logo/Standby Image

(II) Game Interface

①　Player's position：Display the player's position.

②　Player Video (Avatar): Displays the video recorded by the player or the chosen cartoon avatar.

③　Player Ranking: Show the current ranking of the player

④　Nitrogen Bottle: the player's current amount of nitrogen, a total of 3 bottles, you can use nitrogen after one bottle is full

⑤　AI player's hovercraft: The AI player's hovercraft and the rankings displayed above their heads

⑥　Acceleration Belt: When the player's hovercraft passes through the acceleration belt, it will receive a short period of acceleration effect.

⑦　Obstacles: Interactive obstacles within the race track. The player's hovercraft can smash or fly these obstacles away.

⑧　Distance and Time: Displays the current distance completed by the player and the time used.

⑨　Operation Tips: Inform the player of the current operation they need to perform, including acceleration, using nitrogen gas, and drifting.

⑩　Hovercraft speed: Displays the current speed of the player's hovercraft

(III)Machine Features

1. Developed with the top-tier game engine Unreal 5, it features exquisite graphics, stunning scenes, and top-notch lighting and special effects.

2. Two 55-inch high-definition large screen with stunning realistic effects, featuring delicate picture quality and rich colors, brings players an unprecedented visual experience.

3. By turning the steering wheel left and right, the real-time bumps, vibrations and wind pressure provide players with an ultimate driving experience.

4. High-definition camera shots, 3D scene design, and competitive rhythm design ensure that players can enjoy every second.

5. 6 stylish hovercrafts , 8 competitive maps.

6. Two core gameplay modes, supporting four-player local online competitions, and allowing players to challenge for the championship event.

(IV) Game Level

1.Misty Jungle (Easy)

2.Whale Bay(Easy)

3.Desert Ruins (Easy)

4.Storm Glacier(Easy)

5.Misty Jungle (Hard)

6.Whale Bay (Hard)

7.Desert Ruins(Hard)   8.Storm Glacier (Hard)


(V) Game Play

1. Select game mode

● There are two modes to choose from: Link Mode and Champion Mode.

● Link Mode can be played as a single player game or as an in-store networked multiplayer game (up to 4 players), with the ability to select scenarios.

● Champion Mode is a single player game, you cannot select scenarios, and you can only play in order from round 1 to round 4. Reaching the conditions for advancement advances you to the next round, otherwise you continue to the current round. If you win the championship in round 4, the entire championship is over.

2. Shooting motion pictures

● The first step is to get the authorization from the player, if the player chooses "ALLOW", the player will shoot the motion picture, if he chooses "DECLINE", the player will not shoot the motion picture.

● The motion picture will be used as the player's avatar in some interfaces of the game, and the motion picture taken by the player will be deleted at the end of the game.

● If the player chooses not to take a motion picture, he/she will have to choose a cartoon avatar.
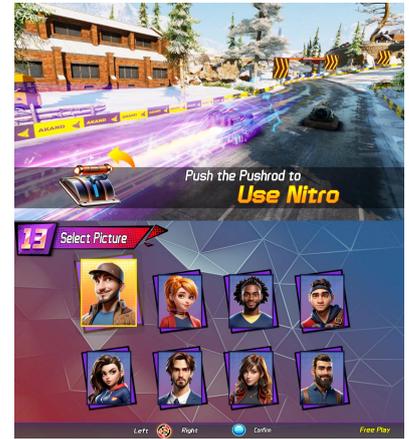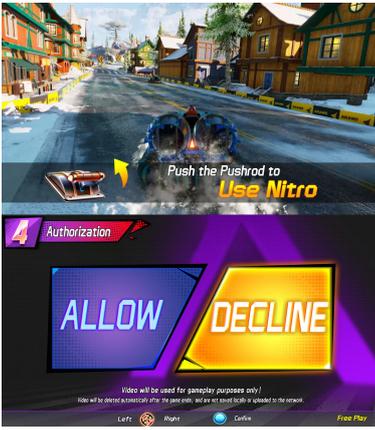
3.Choose Game Map
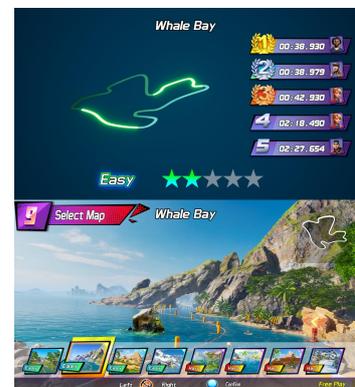
Players in networked matches can choose from a variety of maps, with 8 maps to choose from.
Championship mode is played in a fixed order down the line.

1. Misty Jungle (Easy)   2. Whale Bay(Easy)

3. Desert Ruins (Easy)   4. Storm Glacier(Easy)
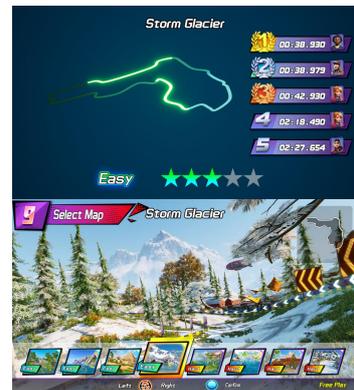
5.Misty Jungle (Hard)   6.Whale Bay (Hard)

7.   Desert Ruins(Hard)   8.   Storm Glacier (Hard)

4.Select Hovercraft

Players can choose their favorite car to play the game, there are 6 different Hovercrafts.

5.Entering the game

Players enter the game, you need to control the direction to avoid obstacles; pick up nitrogen props, do stunts and drifting can get more nitrogen, nitrogen bottle is full of a bottle of nitrogen can be used after the player used nitrogen after the car will get the fastest speed; rushed on the small jumps, big jumps and cliffs terrain can also be a variety of fancy show.

9
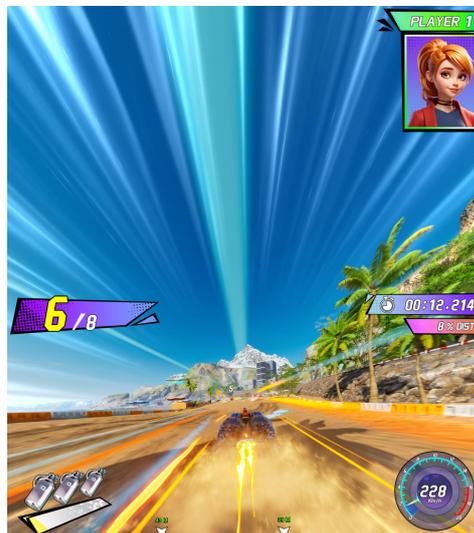
6. Complete the game and settle the accounts
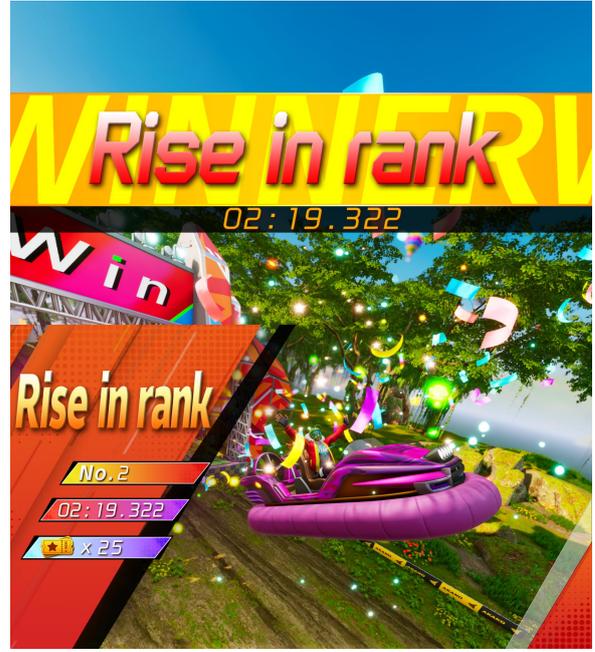
VII.　Adjustment of the Game Program Setting

Option	KEY1	Test (Choose)
	KEY2	Confirm (Replenish lotteries)
	KEY3	Confirm (Modify)
	KEY4	Return (Previous Step)

（I）Homepage

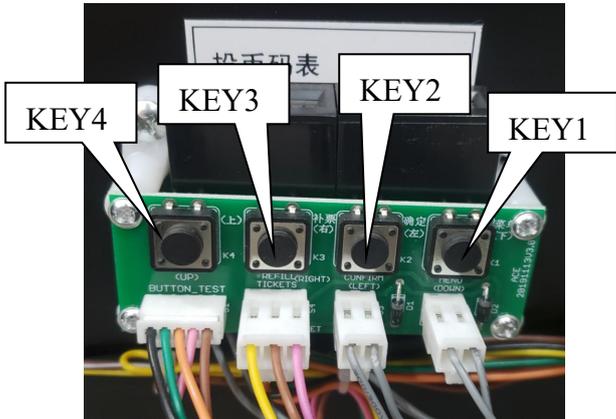| 【Homepage】 |
|---|
| 1.Game Settings: enter the game settings interface |
| 2.Linking Settings: Enter the linking settings interface. |
| 3.Hover Calibration: Enter the hover calibration interface. |
| 4. Hardware Test: Enter Hardware Test interface. |
| 5.Automated Test:Enter Automated Test interface. |
| 6.Multiplayer Settings：Enter Multiplayer Settings interface. |
| 7.Ticket Settings: Enter Ticket Settings interface. |
| 8.Safety Detection: Enter Safety Detection Settings interface. |
| 9.Date/Time Settings: Enter Date/Time Settings interface. |
| 10. Game Reset: Enter the game reset interface. |
| 11.Record: Enter the revenue record interface. |
| 12.Renewal: Enter the certificate renewal interface, there is no such item for non-trial machines. |
| 13.Rotate Upper Screen：Flip the upper screen up and down |
| 14.Rotate Lower Screen：Flip the lower screen up and down |
| 15.Back: Return to the game interface |

（II）Game Setting

【Game Setting】
1. Freeplay Mode: Choose whether to play for free (default:off) On: Free;Off: not free
2.Payment Mode: set the payment method (default: Coin Only)Insert Coin Only：Coin only;Tap Card Only：Only swipe card;Insert Bills Only：Only insert bills.; Insert Coin(s) or Tap Card: Coin or Tap Card can be inserted.;Insert Card Only：Only insert card
3.New game coins: set the number of coins needed to start a new game.Range: 1~99 (default 4)
4.Continue coins：Set the number of coins needed to renew coins.Range: 1~99 (default 4)
5.Demo music: set whether to play the demo music in standby (default On)On: play;Off: do not play
6.Volume: set the volume of the game.Range: 1~10 (default 8)
7.Show Logo: Set whether to show the company's logo at the beginning and standby (Default: On) On: display;Off: Not displayed
8.Memory Storage：Set whether to save unused coins when power off (default On) On: save;Off: no saving
9.Leaderboards: set whether to open leaderboards (default: open) On: open leaderboards;Off: close leaderboards
10.Number of leaderboards: set the number of leaderboards (default 10) Range:10,20
11.Metric Units: Set the units for hovercraft speed in the game (default On)On: Use metric units;Off: Use imperial units
12.Nitro Activation Method: Set the method of triggering nitro acceleration in the game (default Nitro Pushrod) Nitro Pushrod: Push up the Nitro Pushrod to accelerate Nitro during gameplay;Start Button: press start button to accelerate Nitro during gameplay.
13.Steering Wheel Right Resistance：Setting steering wheel right resistance Range:0~100(default:80)
14.Steering Wheel Left Resistance：Setting steering wheel light resistance Range:0~100(default:80)
15.Back: Return to the previous menu level.

Game Settings

| Freeplay Mode	Off
Payment Mode	Insert Coin Only
New game coins	4
Continue coins	4
Demo music	On
Volume	8
Show Logo	On
Memory Storage	On
Leaderboards	On
Number of leaderboards	10
Metric Units	On
Nitro Activation Method	Nitro Pushrod
Steering Wheel Right Resistance	80
Steering Wheel Left Resistance	80

Back

（III）Linking Settings

【Linking Settings】
1.Local Link: (default:On)On: Networking;Off: no networking
2.Machine ID:Set the ID of the machine, when there are more than one machine networked in the store, the ID of the networked machine cannot be the same. Options: 1P, 2P, 3P, 4P (default 1P)
3.1P: Display whether 1P is online successfully or not.
4.2P: Display whether 2P is online successfully or not.
5.3P: show whether 3P is online successfully or not
6.4P: Display whether 4P is online successfully or not.
7.Back: Return to the previous menu level.
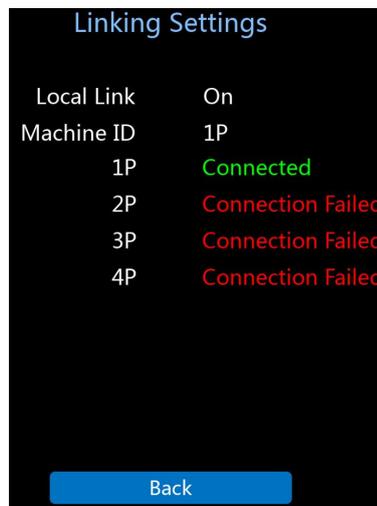
（IV）Hover Calibration
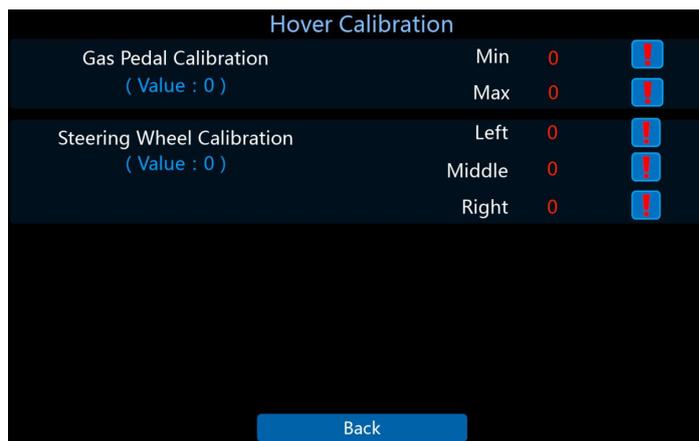
1.Gas Pedal Calibration: Follow the prompts to calibrate the throttle.
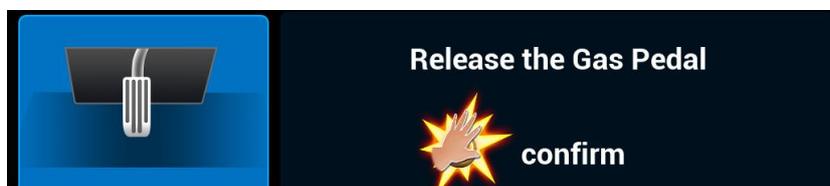
2.Steering Wheel Calibration: Follow the prompts to calibrate the Steering Wheel.

3. Back: Return to the previous menu level.

（V）Hardware Test

1. Input Test: enter the input test interface
2. Output Test: Enter output test interface
3.Light Test: Enter the light test interface
4. Camera Test: enter the camera test interface
5. Sound Test: enter the multi-channel test interface
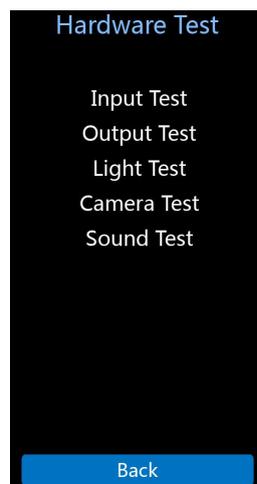
（VI）Input Test

1.Coin: Test if the coin acceptor works properly, the number will increase after coin is inserted.
2. Start Button: test whether the start button works properly, the icon will change after pressing the button.
3. Stop Button: Test whether the emergency stop button works properly, the icon will change after pressing

the button.

4.Nitrogen Pushrod: shows the position of the nitrogen pushrod, there are different icons corresponding to the nitrogen pushrod in the upper or lower position.

Upper Sensor: shows whether the sensor on the nitrogen pushrod has received a signal, and the circle will turn red if there is a signal.

Lower Sensor: shows whether the sensor under the nitrous actuator has received the signal, and the circle will turn red if there is signal.

5. Back: return to the previous menu.
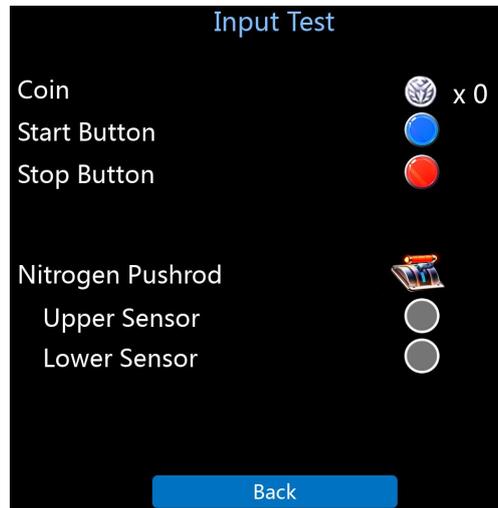
（VII）Output Test

| |
|---|
| 1. Air Spring Test: Test whether the dynamic platform works normally.
FL Up: the left front airbag rises when it is turned on and falls when it is turned off.
FR Up: the right front airbag rises when it is turned on and falls when it is turned off.
RL Up: Left rear airbag rises when turned on and falls when turned off.
RR Up: Right rear airbag rises when on, right rear airbag falls when off. |
| 2. Vibration Test: Test whether the vibration motor works normally.
On: Open the vibration motor;Off: Close the vibration motor. |
| 3.Fan Test:Test whether the fan works normally.
Level 1:Fan 1;Level 2:Fan 2;Level 3:Fan 3;　Off:Close the fan. |
| 4.Directional Wind Test：Test whether the directional wind works normally.
On:Open the directional wind.
Off:Close the directional wind. |
| 5.Propulsion Fan Test: Test whether the fan works normally.
Level 1: Fan 1 first gear wind.
Level 2: Fan 1 second speed wind.
Level 3: Fan 1 three-speed wind.
Off: Close the fan. |
| 6. Out Ticket Test: Test whether the ticket machine is working properly. |
| 7. Back: Return to the previous menu level. |
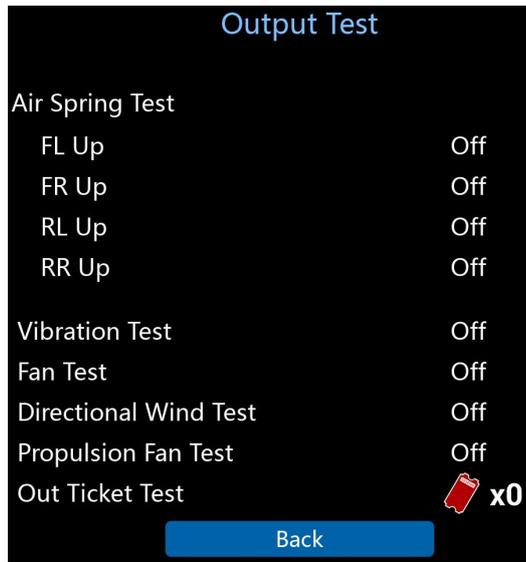
（VIII）Light Test

| |
|---|
| 1. Start Button Light: Test whether the Start Button Light is working properly. Test items: Off, Stay on |
| 2. Stop Button Light: Test whether the emergency stop button light works normally. Test items: Off, Stay on |
| 3. Decorative Light：Test whether the decorative light works normally. Test items: Off, Stay on,Breathe |
| 4. Base Light: Test whether the base light works normally. Test items: Off, Stay on, Breathe |
| 5.Nitrogen Pushrod Light: Test whether the nitrogen pushrod light operates normally or not Test items: Off, Stay on |
| 6.Tail Light: Test whether the tail light operates normally or not Test items: Off, Stay on,Breathe |
| 7.Seat Arrow Light: Test whether the seat arrow light operates normally or not Test Items: Off, Stay on, Slow Running Light, Quick Running Light |
| 8. Back: Return to the previous menu. |

（IX）Camera Test

1. The blue box displays the real-time image captured by the camera, from which you can see whether the camera is normal or not.
2.Restore Default: Restore the default position of the frame.
3.Move Up: Move up the frame.
4.Move Down: Move the frame down.
5. Move Left: Move the frame to the left.
6. Move Right: move the frame to the right.
7. Back: return to the previous menu level.

Camera Test

Restore Default
Move Up
Move Down
Move Left
Move Right
Back

（X）Sound Test

1.Stereo Test: Test if the stereo sound is normal.
2. Back: Return to the previous menu level.

Sound Test

Stereo Test

Back
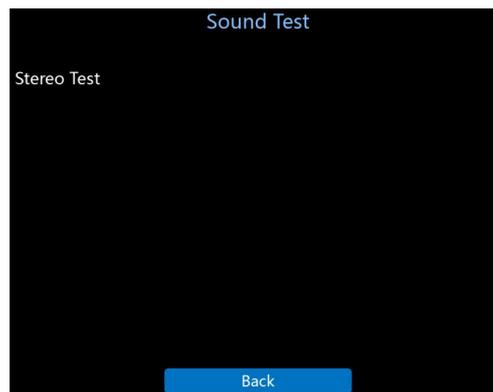
（XI）Automated Test

1.Close All/Open All:Close/Open all test items (default: all closed)
2. Air Spring:Automatically test if the Air Spring is working properly (default: on) On:open the automated test   Off:close the automated test
3.Vibration:Automatically test if the Vibration is working properly (default: on) On:open the automated test   Off:close the automated test
4.Fan:Automatically test if the Fan is working properly (default: on) On:open the automated test   Off:close the automated test

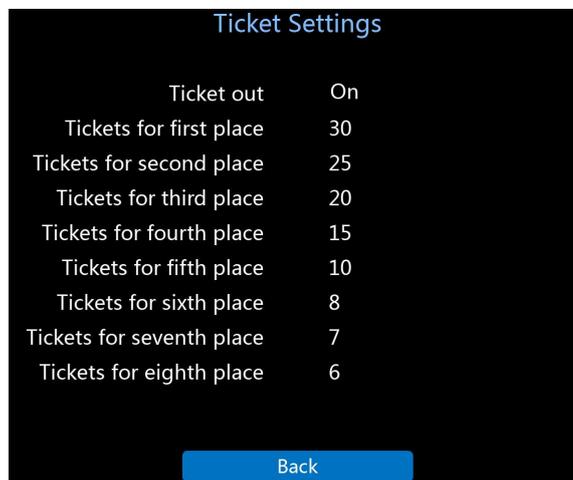| |
|---|
| 5.Directional Wind:Automatically test if the Directional Wind is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 6.Propulsion Fan：Automatically test if the Propulsion Fan is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 7.Start Button Light:Automatically test if the Start Button Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 8.Stop Button Light:Automatically test if the Stop Button Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 9.Decorative Light:Automatically test if the Decorative Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 10.Base Light:Automatically test if the Base Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 11.Nitrogen Pushrod Light:Automatically test if the Nitrogen Pushrod Light is working properly (default:on) |
| On:open the automated test   Off:close the automated test |
| 12.Tail Light:Automatically test if the Tail Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 13.Seat Arrow Light:Automatically test if the Seat Arrow Light is working properly (default: on) |
| On:open the automated test   Off:close the automated test |
| 14.Back: Return to the previous menu level. |

Automated Test

Close All	
Air Spring	On
Vibration	On
Fan	On
Directional Wind	On
Propulsion Fan	On
Start Button Light	On
Stop Button Light	On
Decorative Light	On
Base Light	On
Nitrogen Pushrod Light	On
Tail Light	On
Seat Arrow Light	On

Back

（XII）Multiplayer Settings

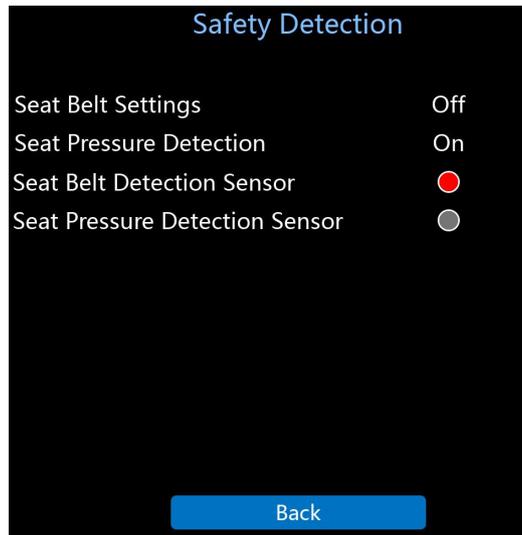| |
|---|
| 1. Free Play for Championship: Choose whether to turn on Free Play for Championship (default off) |
| On: Open Free Play for Championship;Off: Close Free Play for Championship |
| 2.Max Bonus Game: Set the maximum number of free rounds that can be played in a winning streak. Range: 1 Round~10 Rounds (Default 1 Round) |
| 3. Back: Return to the previous menu level. |

Multiplayer Settings

Free Play for Championship   Off
Max Bonus Game   1 Round

Back
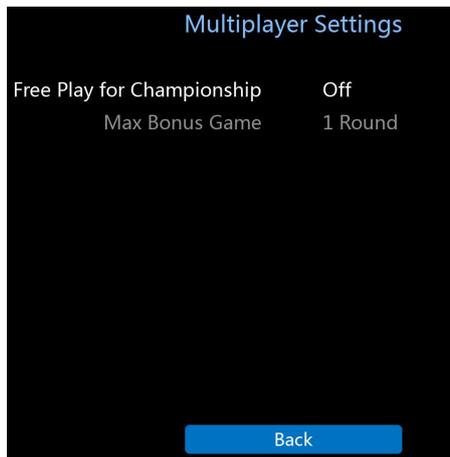
（XIII）Ticket Settings

Sets whether to turn off or turn on ticket counting and the number of tickets to be counted for each name (on by default).

Ticket Settings

Ticket out   On
Tickets for first place   30
Tickets for second place   25
Tickets for third place   20
Tickets for fourth place   15
Tickets for fifth place   10
Tickets for sixth place   8
Tickets for seventh place   7
Tickets for eighth place   6

Back

（XIV）Safety Detection

1. Seat Belt Settings: Setting whether the seat belt sensor is on or off (default off).
On: If the seat belt sensor does not receive the signal, it will turn off the kinetic sensing after it is turned on.
Off: If the seat belt sensor does not receive the signal after it is turned off, it will not turn off the kinetic sensing.

2. Seat Pressure Detection: Set whether the seat pressure detection is on (default on).
On: When it is on, if the seat pressure sensor does not receive the signal, it will turn off the motion sensing.
Off: If the seat pressure sensor does not receive the signal after it is turned off, it will not turn off the motion sensing.

3.Seat Belt Detection Sensor: shows whether the seat belt sensor has received a signal, the circle will turn red if there is a signal.

4.Seat Pressure Detection Sensor: shows whether the seat pressure sensor has received a signal, and the circle will turn red if there is a signal.

5.Back: Return to the previous menu level.

Safety Detection

Seat Belt Settings	Off
Seat Pressure Detection	On
Seat Belt Detection Sensor	🔴
Seat Pressure Detection Sensor	⚪

Back

（XV）Date/Time Settings

Set date and time

Date/Time Setting

Year	2025
Month	9
Day	16
Hour	19
Min	34
Sec	1

Back

（XVI）Game Reset

1.Clear Record: Clear all revenue records.
2.Clear Unused Coins: Clear the number of unused coins.
3.Clear Owed Tickets: Clear all owed tickets.
4.Game Reset: Restore the settings on the game settings page to default.
5.Factory Reset: Restore all data and settings of the game to default
6.Back：Return to the previous menu level.

Game Reset

Clear Record
Clear Unused Coins
Clear Owed Tickets
Game Reset
Factory Reset

Back
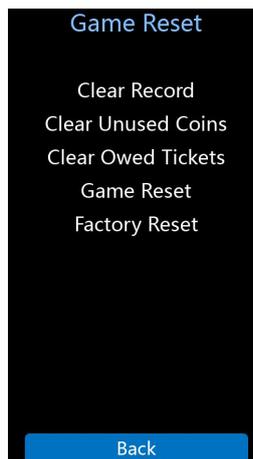
（XVII）Record

Check the daily revenue, monthly revenue and total revenue respectively.

1. Daily Record

2. Monthly Record

3. Total Record

Year	Coins	Test coins	Game plays	Continued plays	Continued rate	Total tickets	Boot time	Game time
2025	0	4	1	0	0.00%	20	00:11:00	00:03:40
	0	4	1	0	0.00%	20	00:11:00	00:03:40

（XVIII）Renewal

Perform a renewal operation on a trial machine.

After 10 incorrect entries of the renewal code, a new call code is generated.

VIII. Fault Analysis and Maintenance

(I) Installation and Commissioning

➢ Please check the components according to the list to assemble components before installation.

➢ After installation, plug the cable and turn on the machine to check whether each part runs normally. If no, immediately turn off the machine for troubleshooting.

(II) Appearance Inspection

➢ To ensure the safe use of the machine, please check the following before startup.

➢ Whether the warning sign is intact, visible and stuck correctly.

➢ Whether parameters of power supply are consistent with the requirements of the machine.

➢ Whether screws of each component and components of the steering wheel are loose.

➢ Whether the connectors and terminals are loose.

➢ Whether the machine is placed stably; whether the adjustment of the casters and the top foot are proper.

➢ Whether the machine is placed in the proper area.

(III) Running Inspection

➢ Whether the speaker works normally.

➢ Whether the daylight lamp and the button light are on.

➢ Whether the image is clear and normal.

(IV) Maintenance

➢ Before operation, test run must be done before the machine is used.

➢ When there is dirt on the machine, wipe it with a soft cotton cloth with detergent.

➢ After the new machine has been used for one month, check whether each part runs normally.

➢ Often check the machine.

➢ The machine must be cleaned and maintained once a month.

➢ Screen PVC will crack and wear in the use process, please check and clean once in a week.

IX. Fault Analysis and Troubleshooting

| Fault phenomena	Corrective action
Dongle Failed,Please try to follow the steps below to operate.	Please remove the dongle and reinsert it into the USB port.
	Please insert the new dongle into the USB port.
	If the above methods are ineffective, please contact the after-sales service personnel.
IO Error,Please try to follow the steps below to operate.	Please pull out the IO board plug, reinsert it into the USB interface, and then restart the machine.
	Please replace the new IO board, reinsert the USB interface, and then restart the machine.
	If the above methods are ineffective, please contact the after-sales service personnel.
Network Error ,Please try to follow the steps below to operate.	Please pull out the network cable plug and reinsert it.
	Please reset the network.
	If the above methods are ineffective, please contact the after-sales service personnel.
Camera Error,Please try to follow the steps below to operate.	Please pull out the camera plug and reinsert it into the USB interface.
	Please replace the new camera.
	If the above methods are ineffective, please contact the after-sales service personnel.
Hovercraft is not Calibrated,Please try to follow the steps below to operate.	Please go to the backstage to check the throttle potentiometer and the steering wheel potentiometer.
	If the above methods are ineffective, please contact the after-sales service personnel.

Fault phenomena	Main cause	Corrective action
Dongle Failed	Dongle not properly connected	Unplug and firmly reconnect the dongle horizontally
	Dongle damaged	Replace the dongle
IO Error	IO board not properly connected	Unplug and reconnect the IO board, then restart
	IO board damaged	Replace the IO board and restart the machine
Network Error	Network cable loose	Securely reconnect the network cable
	No network connection	Reconfigure the network settings
Camera Error	Camera not properly connected	Reconnect the camera firmly
	Camera damaged	Replace the camera
Hovercraft is not Calibrated	Throttle not calibrated	Calibrate the throttle potentiator in the backend
	Steering wheel not calibrated	Calibrate the steering wheel potentiator
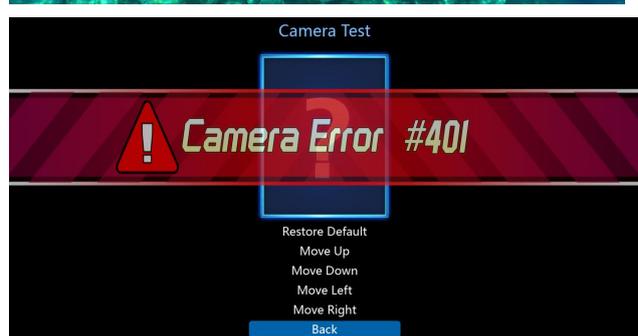
X.   Error Message

1. **Cause:** Disconnection with the IO board.
2. **Solution:** Restart the machine, and press the reset button on the IO board (there is only one button on the board).
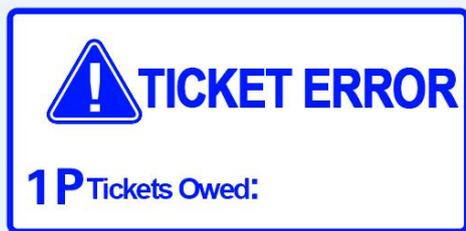
1. **Cause:** No enough lotteries, or the ticket machine is damaged.
2. **Solution:** Replenish lotteries; replace the ticket machine.

⚠ Warning:

➢ **Cut off the power supply for maintenance and repair of the machine.**
    To prevent short circuit, relevant personnel should cut off the power supply when touching internal components of the machine. If the operation requires power supply, it should meet the requirements of the manual.
➢ **Use proper parts for replacement.**
    Improper parts may cause short circuit, and damage of the main board and the components.
➢ **Do not disassemble, assemble and change the equipment randomly.**
    It may cause short circuit and machine failure, and even fire disaster.
➢ **Do not place vases, cups and containers with water, chemicals or heavy objects on the machine.**
    The spilt liquid may cause short circuit and damage of parts. Meanwhile, falling objects may injure people and damage the machine.
➢ **Do not place objects in the exhaust outlet of the machine.**
    The blocked exhaust **outlet** may cause temperature rise inside the machine, affect the normal operation of the game, and even damage the parts.
➢ **Do not repair the machine by yourself.**
    It may cause short circuit or malfunction and other failure.

XI. Instructions on Restoring U Disk

Method A : Using the Recovery System USB inside the game.

Step 1: **Power off** the game machine.

Step 2: Insert this software USB in the machine's computer (Figure 1)

Step 3: Turn on power again. The software would be upgraded automatically. (Figure 2)

Step 4: After about 20 minutes, after the software finished upgrade. The screen will show the picture as below. Please pull out the Software USB. (Figure 3)

Step 5: After remove the Software USB, the machine will upgrade the software automatically. It will need about another 20 minutes. Wait until the screen show the game program upgrade completed. **(Don't** power off during installing)

Step 6: Reset the Date and Time Date for better use. Done!

Method B : Program Quick Upgrade.

Step 1: Copy the upgrade program in a new empty USB.

Step 2: **Power On** the game machine.

Step 3: After the machine enter the game method, insert the new program USB in the machine's computer (Figure 1)

Step 4: The game will upgrade automatically. Do not pull out the USB or power off the game when see the (Figure 4) showing on the monitor.

Step 5: After some minutes,when the (Figure 5) showing on the monitor, remove the USB.

Step 6: Power on the machine again, the program will be upgraded successfully.

Figure 4

Figure 5

⚠️ The above technical parameters are subject to change without prior notice

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