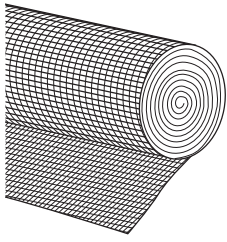
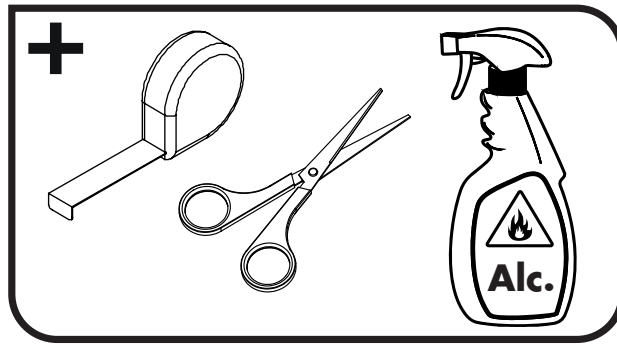
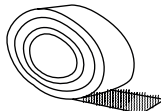


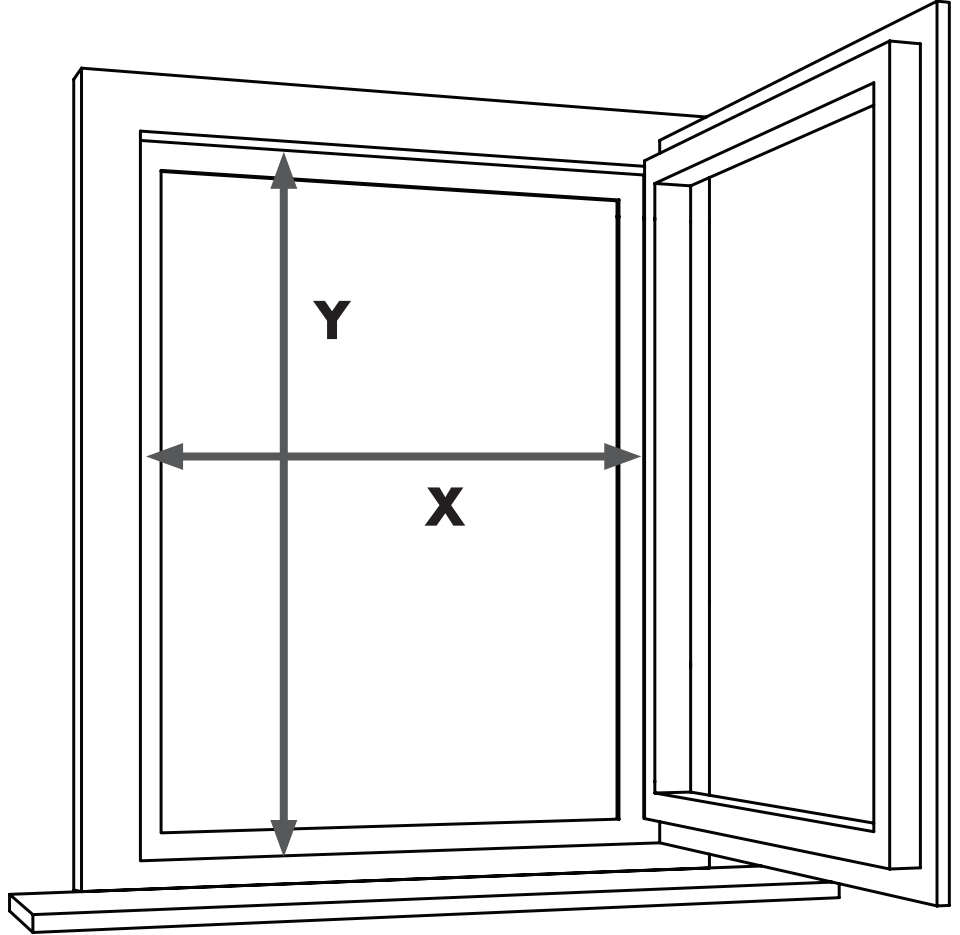
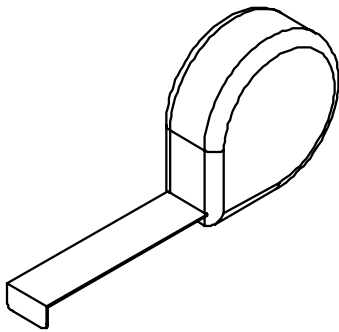
1 1x



2 1x



1

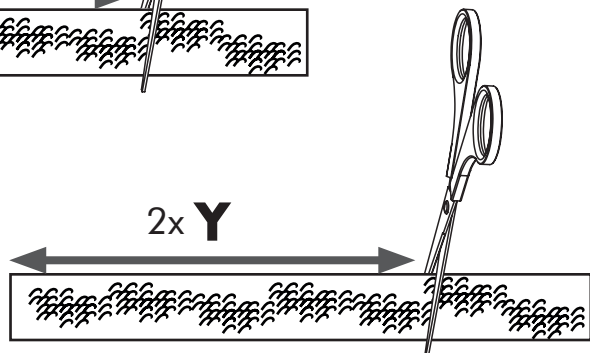
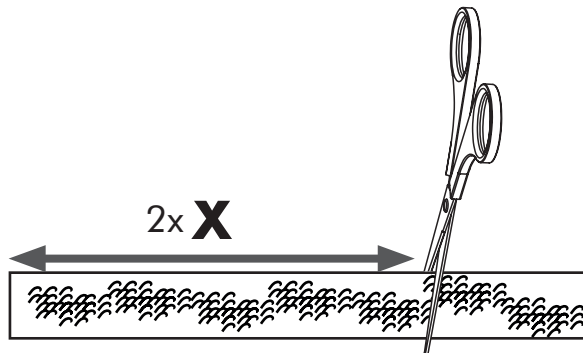
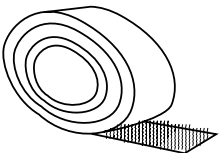


X =

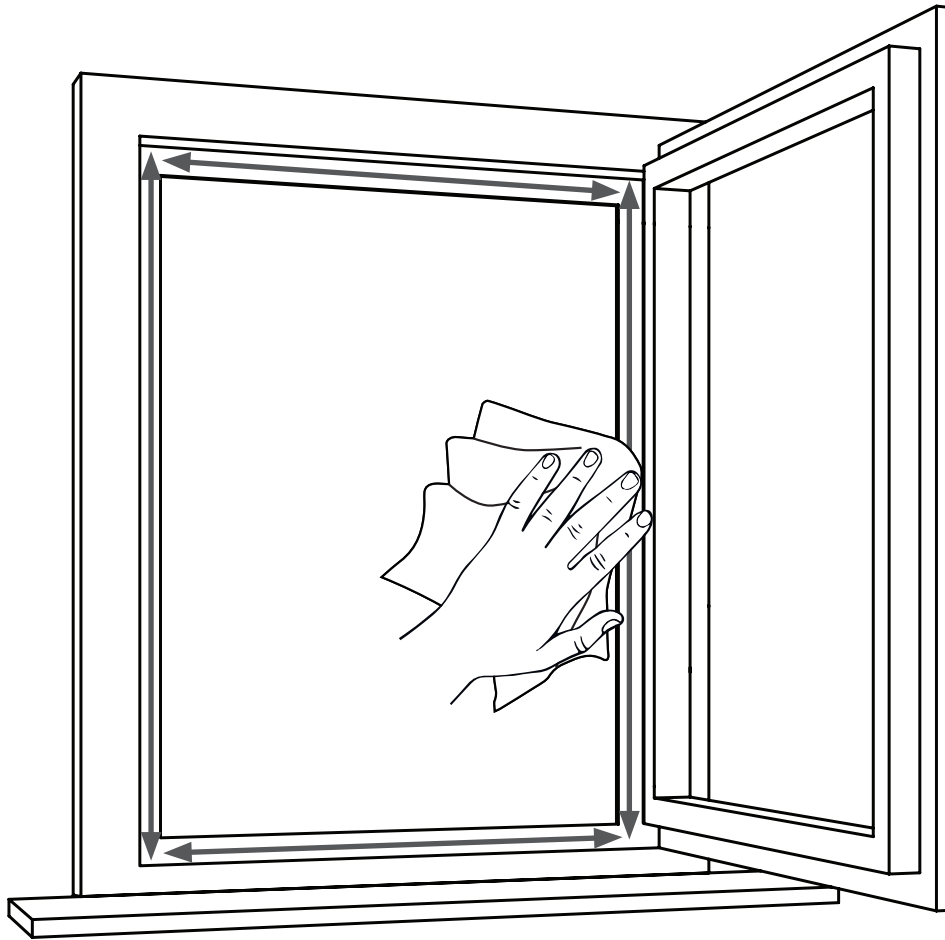
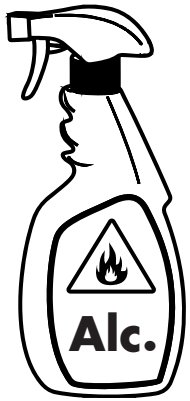
Y =

2

2 1x

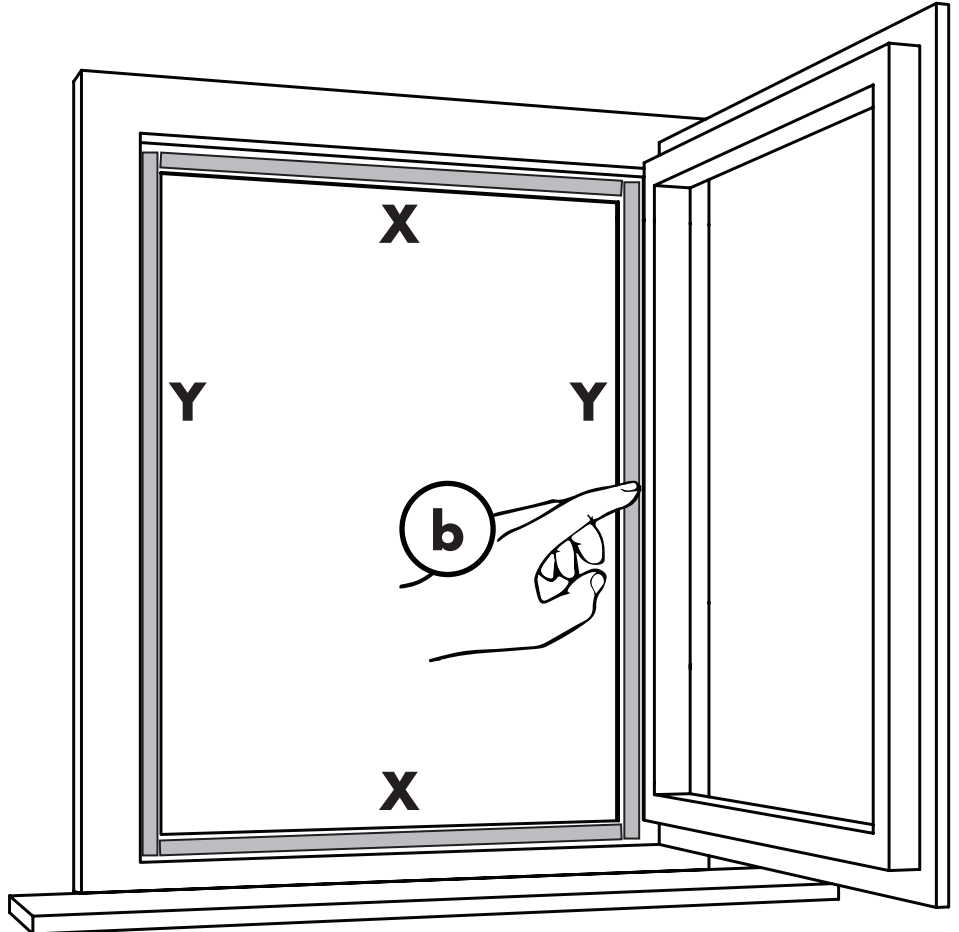
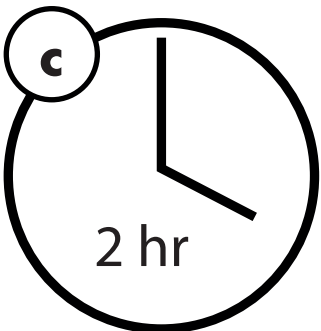
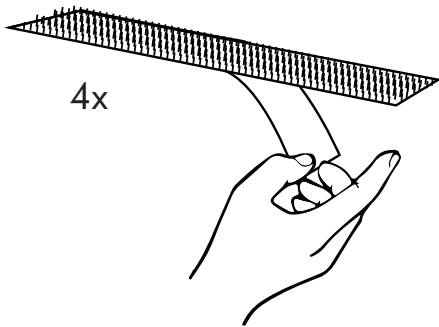


3

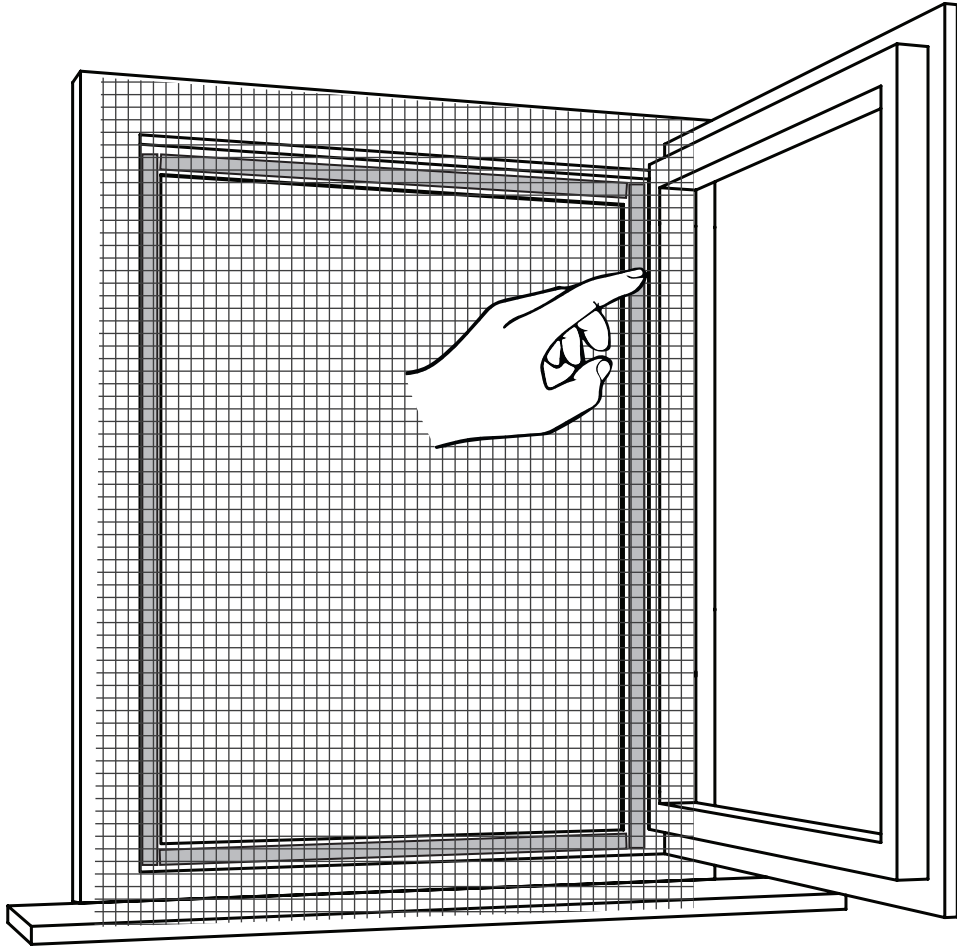


4

a



5



6

